# Congleton Pool League 

Chairman:-
Vice Chairman:-Treasurer:-

Mr M. Swindells
Mr H. Crain Mr S. Byron

Secretary:-Fixtures:-Promotions:-

Mrs E. Hancock
Mr S. Byron
Miss K. White

## LEAGUE FORMAT

The league format is to play 6 Singles, followed by 1 Scotch Doubles, then a further 6 Singles as set out below. Notice that in the second half of the 6 Singles the home teams positions stay the same but the away teams positions have changed, they have all moved up 1 place, this is so no one will play the same person twice.
Every game won will be awarded a team point with 2 points awarded to the winning team overall on the night. Each player can only earn 1 merit point per match and it is awarded on the first frame that the player plays. For Example:- if a player plays in frame 1 in the first set of singles and then again in frame 8 in the second set of singles their merit point will be awarded on frame 1 only.
If a player is dropped from the first set of singles and another player replaces them in the second set of singles they must stay in the same position.
For example:- Player 3 drops out then the new player MUST play in PLAYER 3 position.

## PLAYER NEEDS TO LEAVE EARLY.

If you have a player who needs to leave early then if you are the home player they should play in position 1. If you have a player who needs to leave early then if you are the Away player they should play in position 2. So the first two frames shall be played and then frame 8 in the second set of singles matches should be played See table below:-

HOME TEAM

| 6 SINGLES | FRAME 1 | PLAYER 1 | v | PLAYER 1 |
| :---: | :---: | :---: | :---: | :---: |
|  | FRAME 2 | PLAYER 2 | v | PLAYER 2 |
|  | FRAME 3 | PLAYER 3 | v | PLAYER 3 |
|  | FRAME 4 | PLAYER 4 | v | PLAYER 4 |
|  | FRAME 5 | PLAYER 5 | v | PLAYER 5 |
|  | FRAME 6 | PLAYER 6 | v | PLAYER 6 |
| 1 DOUBLES | FRAME 7 | PLAYER | v | PLAYER |
|  |  | PLAYER | V | PLAYER |
| 6 SINGLES | FRAME 8 | PLAYER 1 | v | PLAYER 2 |
|  | FRAME 9 | PLAYER 2 | v | PLAYER 3 |
|  | FRAME 10 | PLAYER 3 | v | PLAYER 4 |
|  | FRAME 11 | PLAYER 4 | v | PLAYER 5 |
|  | FRAME 12 | PLAYER 5 | v | PLAYER 6 |
|  | FRAME 13 | PLAYER 6 | v | PLAYER 1 |

